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About This Content

Get a new skin for all five Contestants including the supreme skins. "Vacation Ravager" & "Mech Hammer" and the rare skin "Fire Squire".

Your friends will die of envy when they see you strut your stuff in this new Summer Collection from BetaDwarf!

The Pack contains:

- **One supreme Volco skin.(Mech Hammer)**
This skin for Volco has had a full redo of all the mesh and textures for volco, turning him into a futuristic mech warrior of burning awesomeness.
- **One supreme Ravager skin. (Vacation Ravager)**
Ever wanted to become a crazy alien Mexican Ravager? Well now you can!
- **One Rare Squire of Light skin. (Fire Squire)**
The power of the sun became to much for the Squire and his armor has started to melt from the inside out! *The fact that the cloth on his armor hasn't burned away is a testament to the tailors of his home world!*
- **One Stormbringer skin.**

Bring the thunder!! But do it in a new flashy red outfit!

- **One Settsu skin.**

Take up the colors of the new Drone faction, with this white and black armor for the new Expansion Contestant. (This Settsu skin requires the Drone Invasion DLC to unlock, but all other skins in the pack do not)

Title: FORCED SHOWDOWN - Supreme Skin Pack

Genre: Action, Indie, RPG, Strategy

Developer:

BetaDwarf

Publisher:

BetaDwarf

Release Date: 31 Jul, 2016

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Minimum:

OS: Windows 7, Windows 8, Windows 10

Processor: Intel Core i3, 2.4 Ghz or equivalent

Memory: 4 GB RAM

Graphics: Nvidia Geforce GT 240 or equivalent, minimum 512 MB of VRAM

DirectX: Version 10

Network: Broadband Internet connection

Storage: 6 GB available space

English





Wed
10/7



Rabbit

Lunch? A novel idea, I'm famished! I haven't eaten anything since that tray of danishes I stole from the teacher's lounge and then ran in here!

Overall: Good

Difficulty: Low to Medium-high

Likes:

- Simple but can get quite tricky
- Daily puzzles
- Infinite mode
- Very satisfying sound effects. The game plays in the format of first person shooter, or well first wolf melee?, where a group of hunters have kidnapped your pup to be sacrificed. It is pretty short, 20-30 minutes on my first playthrough, but I enjoyed it. I love stealth games, and that is what this one is. You can kill hunters or slip past them, the choice is yours.

Truth be told, I really had no idea what was going on other than it is set in Brasov, which is a city in Romania, and you play as a wolf.

All and all, not a bad little Stealth game for the price. If you are a fan of stealth it is a pretty good buy, if you want a very action oriented game, it probably isn't for you.. The game freezes too much.. Some of the best, rowdiest local multiplayer fun I've ever had\u2014like a long-lost "grown up" companion to SportsFriends: fluid, fast, and super easy to pick up\u2014but not a stretch to imagine it gathering a seriously competitive crowd.

I can't imagine having a living room PC without this\u2014it feels like the purest social gaming experience outside of an arcade.. Very cool concept

Game is relatively short and feels like the developer can keep building on the story or what happens next.

Mix of FPS gameplay versus puzzle-solving

Some of this reminded me of the movie Oblivion. Very similar look and feel and concepts of drones.

Well made game that provided enough challenge and doesn't hold your hand while motivating you to figure out how to solve the problem the player faces.

8/10. StuntMANIA Reloaded was a game which I had conflicting thoughts on. It's fun and not serious or a pretentious game, and it feels like it was developed with attention and good intentions, however it has a few drawbacks which stopped it being as good as it could have been.

+ The design is mostly consistent throughout, nothing feels out of place

+ Controls mostly work well

+ A throwback to games such as Re-volt, and more of a unique game today

+ The aesthetics, environment design and the car models are well designed and make the game quite visually appealing and colourful

+ The sound design is pretty good and the soundtrack is fun to listen to, nothing special or memorable but it works and it isn't particularly annoying or makes you want to turn the sound off. The engine noises sound like the cars actually have power behind them and each vehicle seems to have different sounds.

Negatives

- As other reviews stated, it's pretty glitchy. Most of these aren't game-breaking but some of them get pretty annoying, such as respawning in mid air and being thrown around or having small areas of ground which aren't solid.

- The car handling seems to be pretty strange, quite slippery until you collect power-ups, it seems to improve a little then but it's still quite odd.

- One level glitched and didn't have any sound playing, the sewer level glitched and some areas were without light, making it pitch black and impossible to see where you were.

-The collectables don't seem to have any purpose other than the coins, which could have been done better so that you had more of a reason to collect them.

- You can't see how many collectables you've picked up until you collect another one, making it difficult to tell later on in the level if you've collected everything.

- The game doesn't end when you collect everything so you have to manually end the game which feels strange. There's no indicator of if you've played a level before besides having unlocked it.

That said, I bought this in a bundle for cheap and it ended up being one of the better games of the bundle, and it made up for the cost of the bundle by itself.. What a joke. Terrible controls, gameplay and almost everything.

Buy yourself a beer or something else, but never this "game.". Amazing. Absolutely amazing. High quality results, you can be as complex or as simple as you want. Many variables to change and get different results, crazy image quality. There is one thing, it is VERY lag heavy, for somebody with a crappy computer like me, fair warning. Other than that, just beautiful. Highly recommend to anybody.

I really like RPG games, I have played this game for 63.5 hrs and still continue, and yes, I really enjoy this game, maybe the beginning of playing this game feels heavy when I have to raise the level and make money, but over time it becomes easy and fixed challenging, my advice for those who like RPG games by playing casually you can buy this game. Great game if you enjoy obtuse grand strategy kind of like Paradox's main games. But it is kind of choppy even on a high end system and crashes within an hour every time. If that ever gets fixed get it but it has been forever. Consider their WW1 game instead.. stable test server, you can get out fun of it. A really enjoyable loco and a joy to drive once you get the hang of the reverser/regulator ratio and to have the dampers open from the moment you start or steam generation will fall rapidly. It comes in both green and a black version with or without smoke deflectors which pretty much gives you four loco's to choose from.

Only real issues I had was the manual not being overly detailed which is not good for a loco in the "Pro" range and no examples or guides for the mounted discs or what their particular position means. Despite the Auto fireman on TS itself the S15 comes with its own manually activated Auto fireman which is not a problem but the manual states "Injectors require manual control". This is only partially true but the only one required to be operated manually is the salt injector while the rest is taken care of by the auto fireman.

For those who might use the S15 in scenario making may come across an issue when once the loco is set to be player driven a window will pop up regarding brake type. This will remain in place blocking any build options underneath it and it will not close. A fix to this will involve going into the scenario builder and wait for the window to pop up. Once this happens go and play the scenario and wait for the window again. Close it and go directly into the scenario builder again "Ctrl + E" and now it should be gone letting you continue your work.

Overall I give it a thumbs up and a long awaited addition to Southern rollingstock.. Well great simple game, easy achievement, though it's a bit boring. Writing and art show a lack of experience. I don't know what I was expecting. I must have been drunk when I bought this.. I have been playing this game for a couple of hours now, and it's phenomenal! It feels like one of those old-school arcade games, in which you need to play it multiple times to master and find all the secrets. If you enjoy Breakout style games this is definitely a game to add to your library.. Still love the Super Seducer series, can't stop laughing while playing this. If you want to have a good time, jump on this. Very blunt... start OP end OP, even in higher difficulties it doesn't have much of a challenge since you already start maxed out in the class you chose.. This is a great re-cap of the later 2015 Majors, right up to Cluj-Napoca. Short, sweet, enjoyable if you're 'in it'. As in, you're either a fan of the MLGs, or you're up to date since Operation Breakout's end.

Had to rewatch this, I knew ESL Colonge was big...but the MILLIONS that tuned into that event. It's one of those that'll go down in history and if you lived it, congrats! If not, they really should have made the point that now is the best time if any, to start playing CS:GO and get people that have both the time, the lifestyle and the means to apply to play in the majors with big names like NiP or VP.

Valve if you're listening and really hope you are, you could have added another two minutes recapping for 'Beginners and Updates' so those that did miss the previous Majors and Operations could know what the hell we're talking about. Because I guarantee that those that did miss em, will be unaware of just how great the players and the events are. Especially when you reveal things you won't ever hear till a 1v1 interview which is rare given these guys and their schedules.

As for the profiles that are coming when they're ready, thank you! Can't wait to get the in-depth on some of these faces. A lot of this media is making a Fnatic/VP/etc fan out of me when before, all I wanted was to see US/NA teams win.

"We should be getting people whether you are 16 or 60, to join CS:GO and make it even bigger than what it is currently! CS:GO should beat DOTA2, WoW, LoL, all of those leagues, the game while very difficult to master, has skill points for everyone and everyone that can pick up a Peestol and shoot, should be playing this!" - DreamHack Open Cluj-Napoca 2015

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